Mcrosoft®

Cybercrime: Business and Social Perspective

Khalil Abdel Massih
Microsoft Lebanon

Big Dreams



Digital Entertainment and Devices



Software at the Center



PC Computing for Everyone





Online Services





Business Computing



Security as an Enabler

Trustworthy Computing to realize the full potential of an interconnected world

Aspirations for the Industry







for Security



Fundamentally Secure Platforms



Simplicity

Trust Ecosystem

Identity Services

Indirection Services



Reputation Services

Engineering for Security

Secure by Design

- Threat modeling
- Code inspection
- Penetration testing

Secure by Default

- Unused features off by default
- Reduce attack surface area
- Least Privilege

Secure by Deployment

- Prescriptive guidance
- Security tools
- Enterprise management

Culture of Security

Simplicity

End Users



Security that just works

Visibility, control and context

IT Professionals



Simplify enterprise security management

Consistent and integrated management

Developers



Make it easier to write secure code

- Common APIs
- Tools and services

Fundamentally Secure Platforms

Protection technologies that enable isolation

Trust-based multi-factor authentication

Policy-based access control

Unified Audit across applications

Evolving Landscape

Past

Broadcast attacks

- Networks worms
- Denial of Service

Present

Financially motivated attacks

- Phishing / Social Engineering
- Botnets
- Rootkits

Future

Specific target attacks

- Technically-oriented social engineering attacks
- Cross-device attacks



Malicious Software Removal Tool

Microsoft® Online Crash Analysis



Microsoft Leadership

Industry Collaboration

- Broad partnerships
- Public policy
- Industry standards

Technology Innovations

- Anti-spam and anti-phishing
- Anti-malware and anti-spyware
- Identity Metasystem

Identity Metasystem



Moving Ahead Together



Support the Trust Ecosystem through accountable identities



Embrace secure coding practices



Develop products, services, and platforms using standards and best practices

Drive for Simplicity

RSA Conference 2006

Cybercrime: Our Social Responsibility

Child Exploitation Tracking System (CETS)



Background

- In January 2003 Microsoft worked with the Toronto Police Service on the problem of online exploitation of children.
- A software package called CETS resulted from the TPS/Microsoft partnership.
- Product Vision
- The product vision is to support more effective, intelligence-based child exploitation policing by enabling collaboration and information sharing across police services.
- Implementation
- Using CETS, police agencies can manage and analyze huge volumes of information in powerful new ways, such as:
- Cross-referencing obscure data relationships link
- Connecting criminal behaviour online difficult for the human eye to see
- Using social-network analysis to identify communities of offenders.
- Outcome
- CETS has helped police catch up with cyber-criminals on the Internet. The tool will developed further leveraging on the experiences learned in Canada, the cooperation with Interpol and other law-enforcement agencies.

http://www.microsoft.com/athome/security/default.mspx









http://www.microsoft.com/athome/security/children/default.mspx



Safety tips by age 2 to 4 years old 5 to 6 years old 7 to 8 years old 9 to 12 years old 13 to 17 years old

Community
Have a question about
safe computing for
kids? Get answers from
experts and other
community members.

A parent's guide to online safety

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